

The diagram illustrates a network topology for a video streaming service. It shows 10 client devices (cameras and monitors) connected to 10 URLs (URL01 to URL10). The connections are as follows: Camera 1 to URL01, Camera 2 to URL02, Camera 3 to URL03, Camera 4 to URL04, Camera 5 to URL05, Camera 6 to URL06, Camera 7 to URL07, Camera 8 to URL08, Camera 9 to URL09, and Camera 10 to URL10. The connections for Camera 10 and URL10 are highlighted in red.

